"II International Virtual Kubb Championship by Teams"

Final phase April 23-25, 2021

With 1 individual participation you participate in 6 categories

"7 championships in 1

MONITORING SHEET OF INDIVIDUAL PARTICIPATION.

The corresponding score is placed above each square and the cumulative sum below.
Take a photo of the file when the corresponding participation is finished and upload it in a comment next to the video shared in the Facebook group

How do you play?

-A total of 5 rounds are played from 4, 5, 6, 7 and 8 meters (plus a possible bonus round at the end)
-In each round, 6 clubs or witnesses will be thrown at 5 base kubbs.
-A horizontal rotation of the club (helicopter launch) is prohibited (tolerance limit: 45 degree angle) and does not count as a point. Each throw should be as straight as possible. Play fair!
-If 2 (or more) kubbs are knocked down with 1 stick, only the first one counts. Kubbs who are knocked down will immediately stand up after the first knockdown and continue to play.
-If the 5 kubbs are knocked down in a round, with the first 5 clubs, the sixth can be thrown at the king, located at 4m and always behind the 8m line.
-For each throw to the king (knocked down or not) you get a token in the bonus round that is played after the 5 rounds.

How is it scored?

-The score is related to the throwing distance. Each Kubb scores for the distance from where he was knocked down and the king scores twice the distance from where his right to throw was earned.
-The "perfect game", knocking everything down without missing any throw, is 250 points (210 + 40) points.

Name…….. Club…….. Country……..

	Date	4m	King	5m	King	6m	King	7m	King	8m	King	Bonus	TOTAL
1st phase	April 13 to 17												
2nd phase	April 18 to 22												
Final	April 23 to 25												